Comparison of the Short-term and Long-term Climate Change on the Catch Fluctuation of Pacific Cod, Gadus macrocephalus, in the Yellow Sea

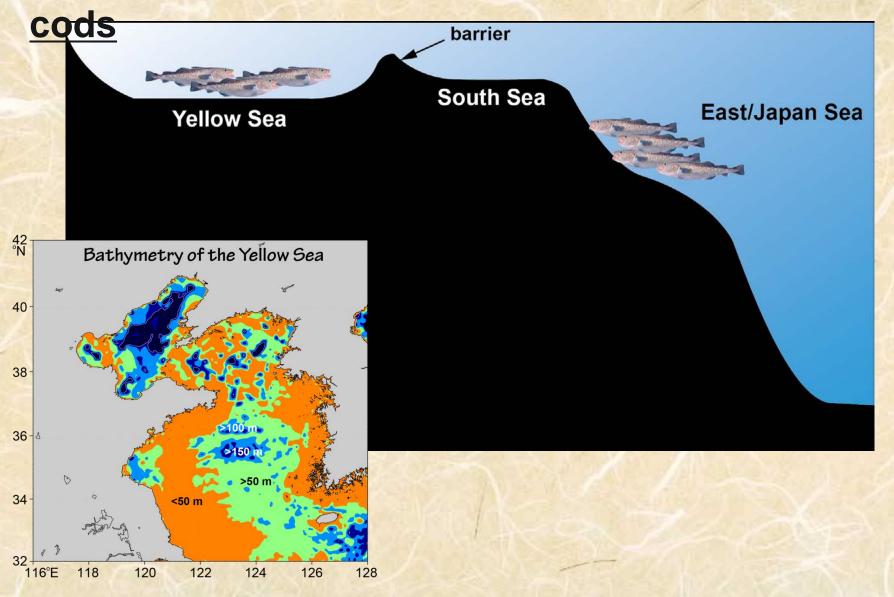


Heeyong Kim*• Daehyun Kim
Southwest Sea Fisheries Research Institute, NFRDI

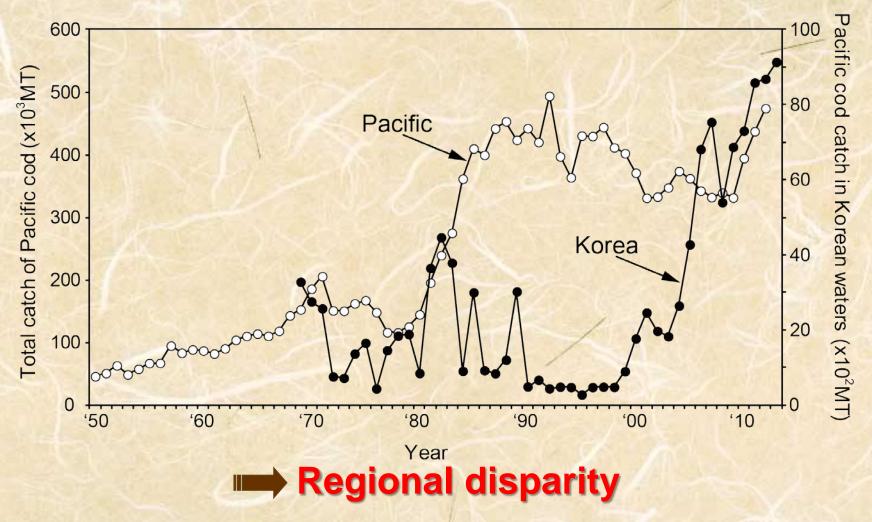
Distribution & spawning -

East/Japan Sea Yellow Sea KOREA Mid-Youngil Bay YS Jinhe APAN• East China Sea

Separation of Korean

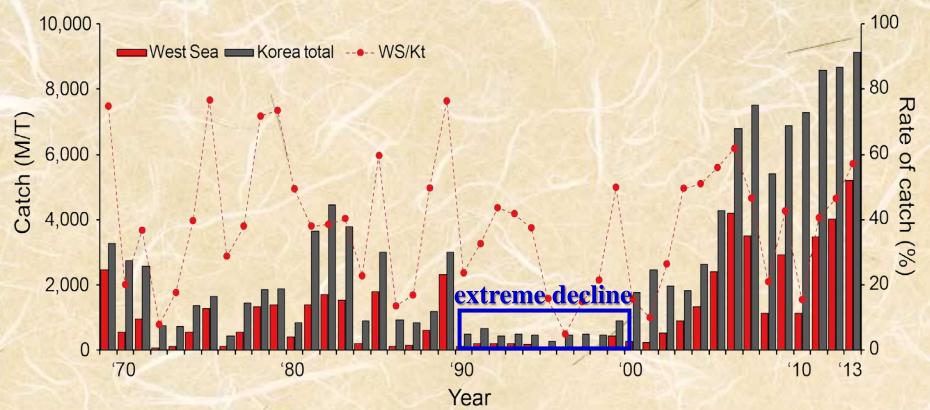


Catch fluctuation (1)



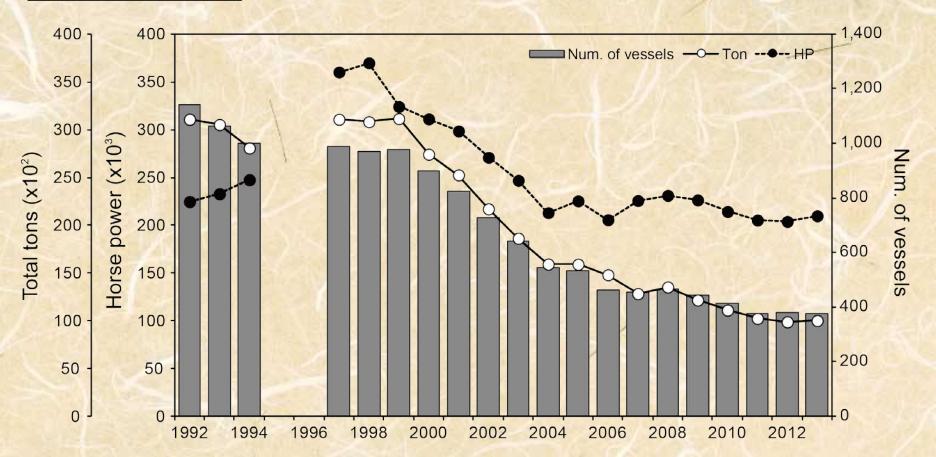
Discordance of fluctuation pattern of Pacific cod catch?

Catch fluctuation (2)

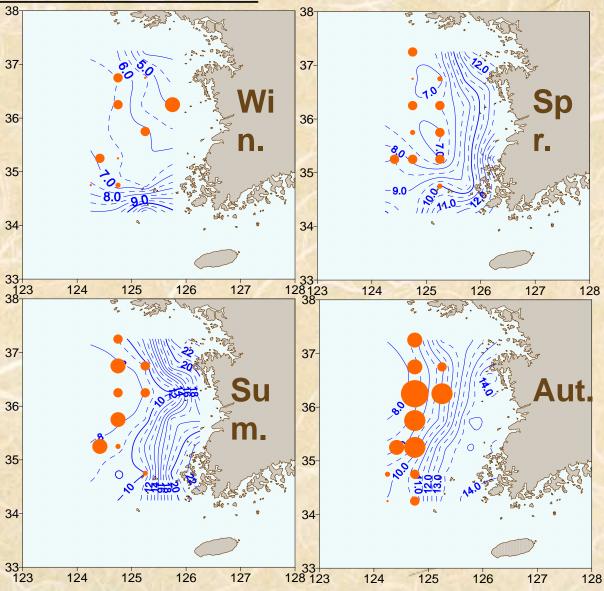


Dominance of the Yellow Sea catch in Korean waters

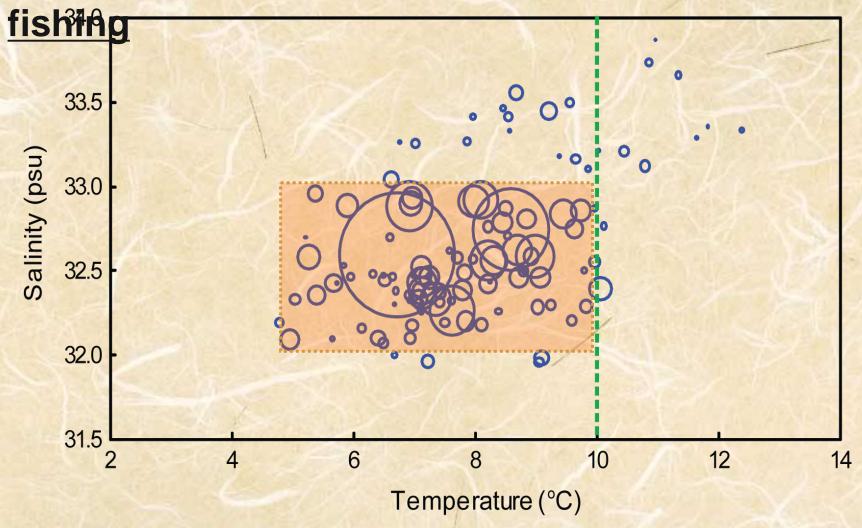
Catch effect



Seasonal distribution



Optimal temp. for



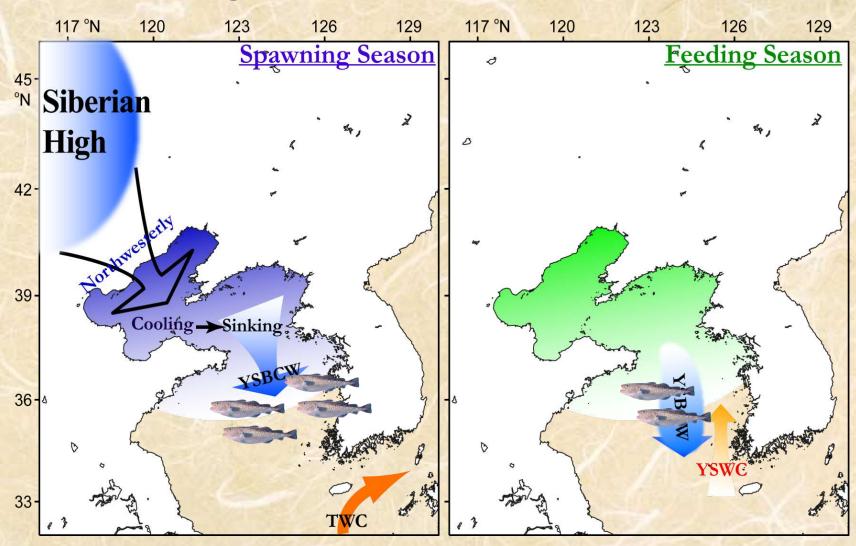
Environmental factors for the Yellow Sea cod

- ▼ The influence of temperature on egg and larval development (Tyler and Crawford, 1991)
- ✓ The influence of temperature on the distribution of adult cod
- ✓ Importance of Climate change in determining the productivity of cod (Drinkwater et al., 2003)

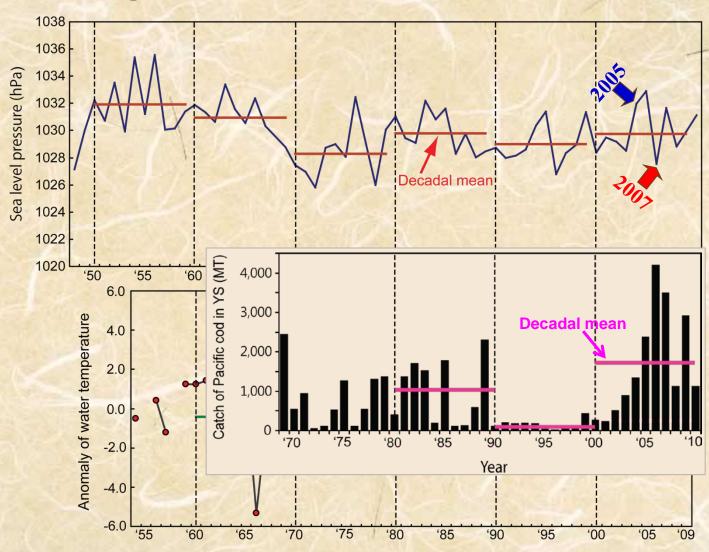
Environmental factors determining hydrographic in the Yellow Sea

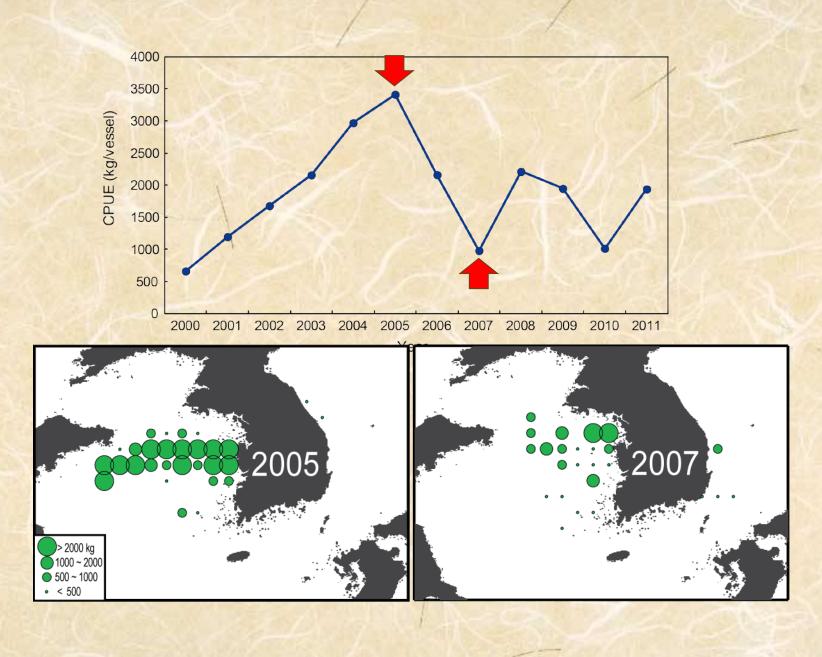
- 1. Siberian High (Winter season, Monsoon region)
- 2. Yellow Sea Bottom Cold Water (YSBCW)
- 3. Yellow Sea Warm Current (YSWC)

Seasonal migration



Siberian High & WT

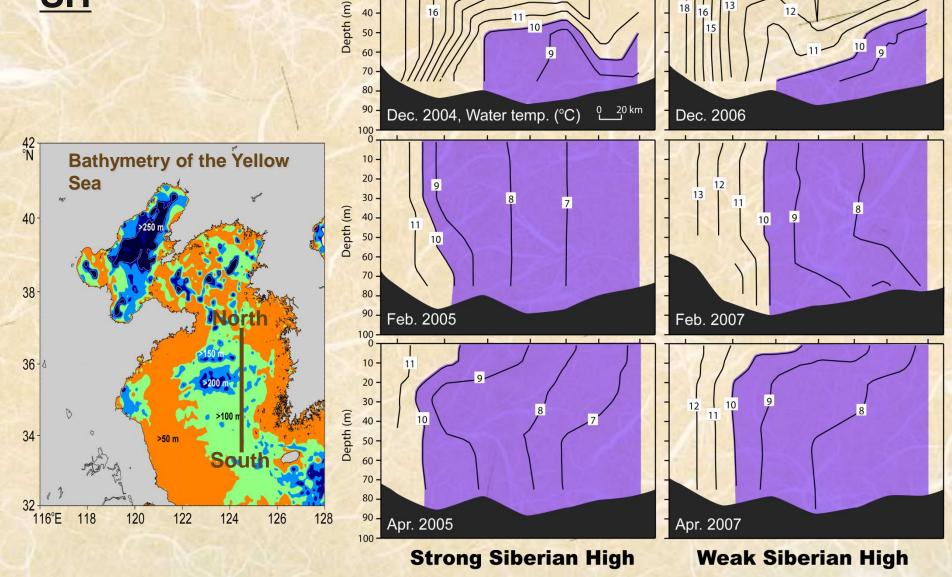




South-

310-10 309-10 308-10

YSBCW by the SH

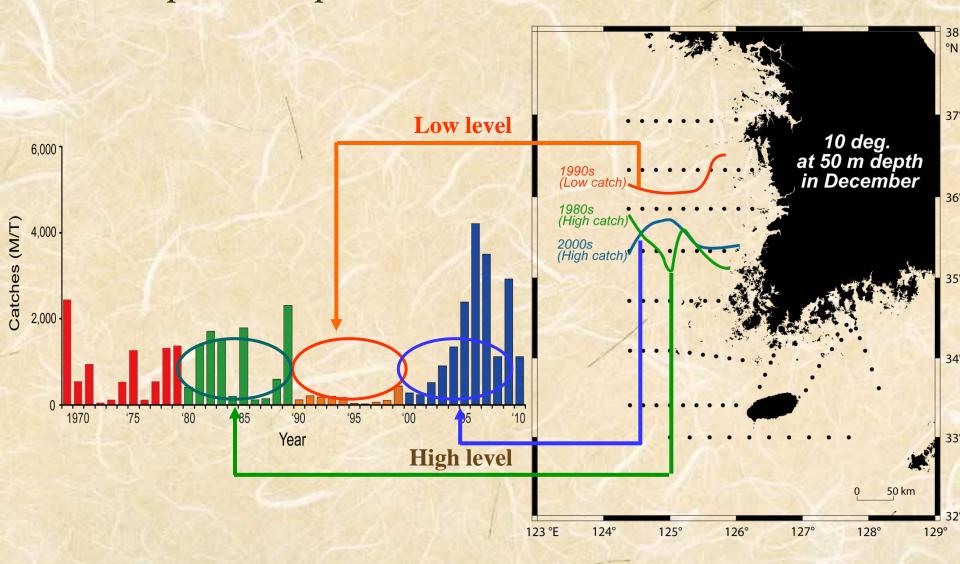


South-

20 -

30 -

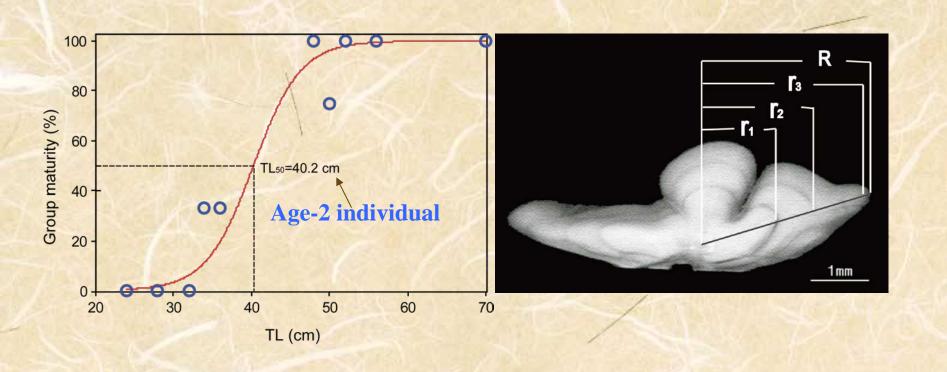
Optimal temperature & Catch in the Yellow Sea



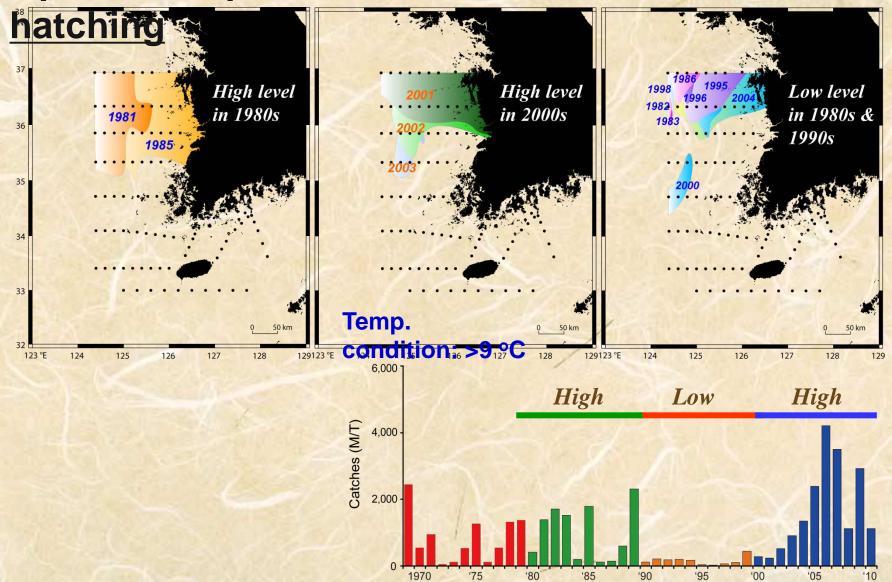
Hatching

onditions _{stage}	Water temperature (°C)				
Seo et al., 2007	3	6	9	12	15
4-cell	9 hours	7	6	5	Dead
Morula	27	18	14	12	Dead
Formation of embryo	168	96	72	60	Dead
Heart beat	360	216	144	120	Dead
Hatching	600	360	240	192	Dead
Lee et al., 2007	4	7	10	13	16
4-cell	8	7	5	4	3
Morula	48	24	18	12	8
kupffer's vesicle	120	96	48	Dead	Dead
Hatching	Dead	288	192	Dead	Dead

★ 5-9 °C in the Yellow Sea (Yamamoto, 1939)

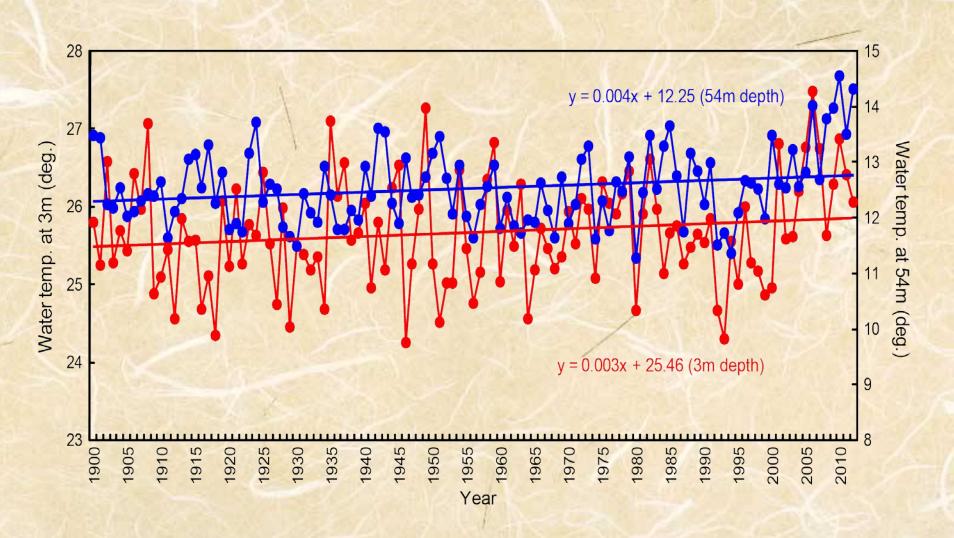


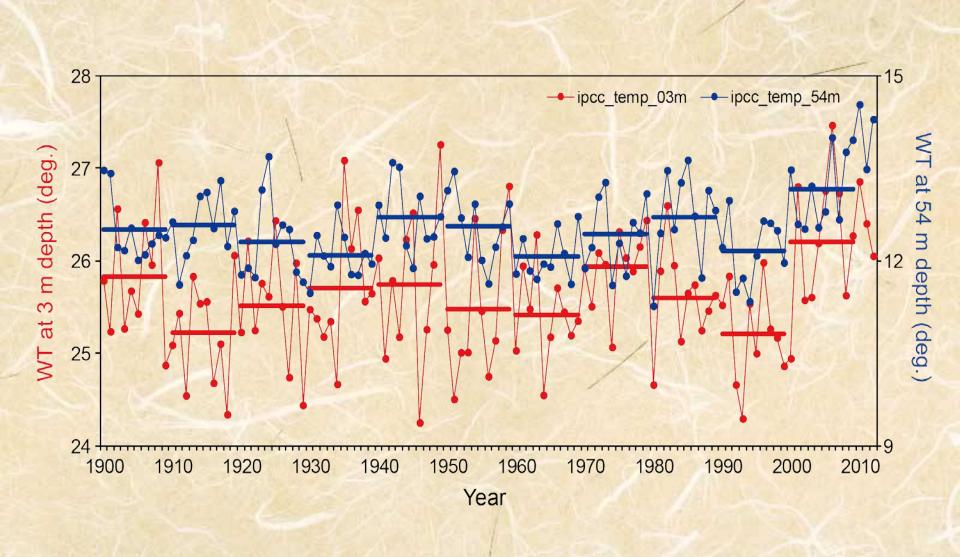
Optimal temp. for



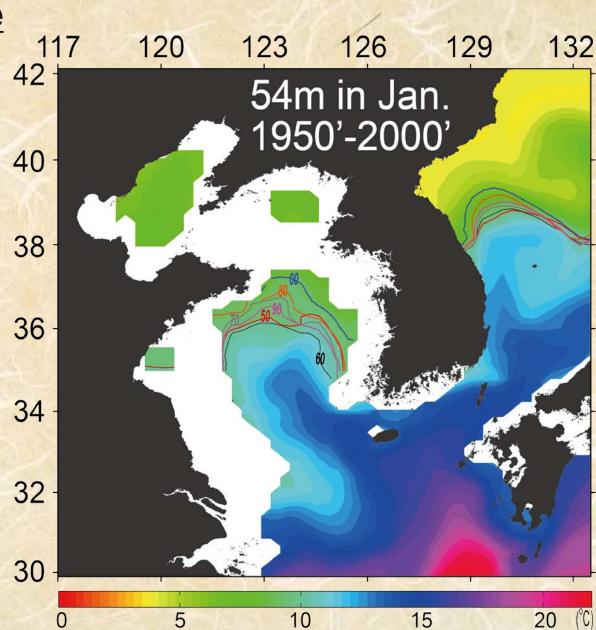
Year

Long-term climate change (MiROC 3.2)

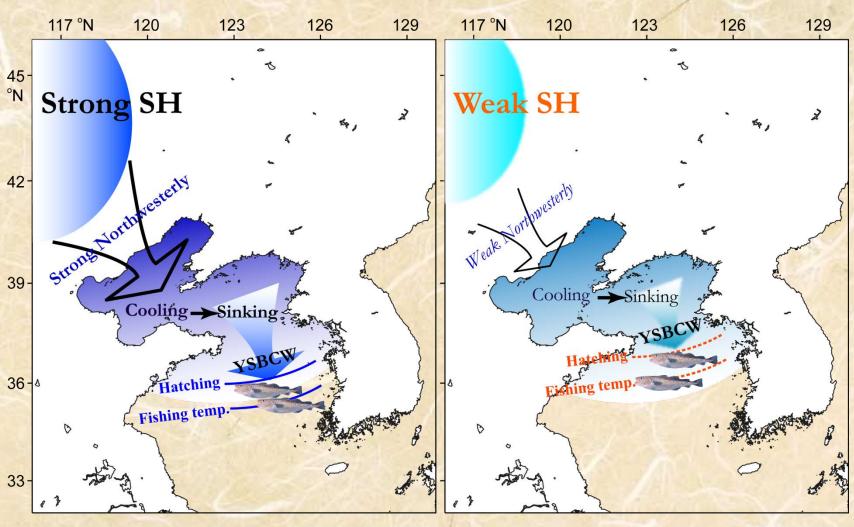




Long-term climate change



Summary



Increasing catch

Decreasing catch

